

Pearson Edexcel AS Further Mathematics 8FM0

Decision 1 – 2 AlgorithmsOnGraphs 1

Time allowed: 45 minutes

School: www.CasperYC.club

Name:

Teacher:

Question	Points	Score
1	9	
2	10	
3	10	
4	11	
Total:	40	

How I can achieve better:

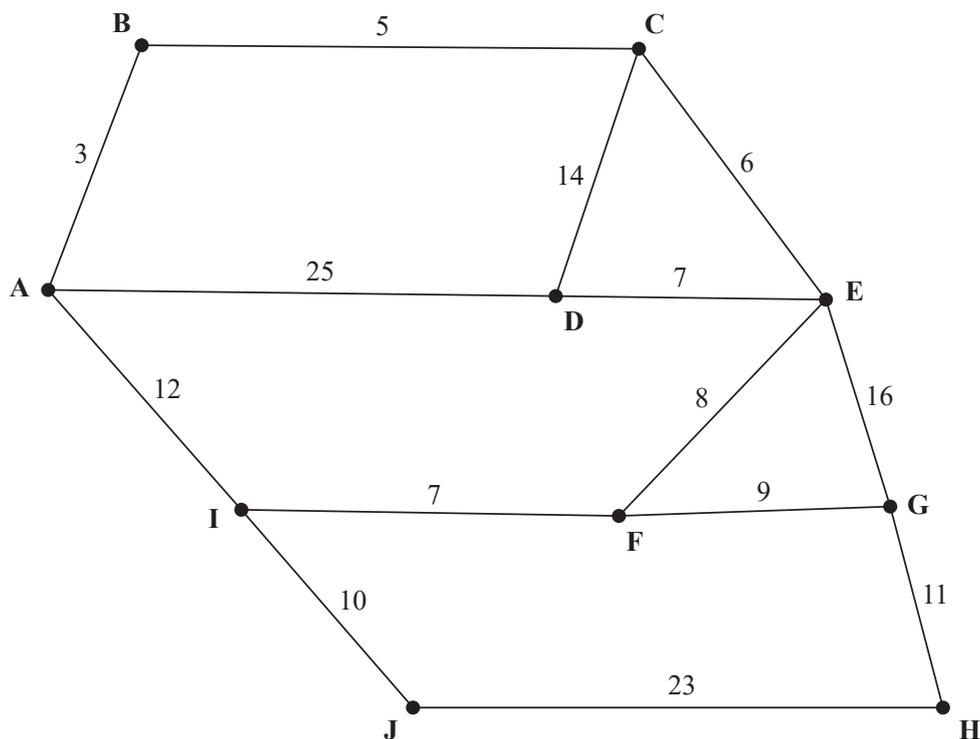
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Last updated: February 3, 2026



8FM0 Unit Test – Decision 1 – 2 AlgorithmsOnGraphs 1

1. Figure below represents a network of roads. The number on each arc represents the time taken, in minutes, to drive along the corresponding road.



- (a) i. Use Dijkstra's algorithm to find the shortest time needed to travel from **A** to **H**. [6]
ii. State the quickest route.

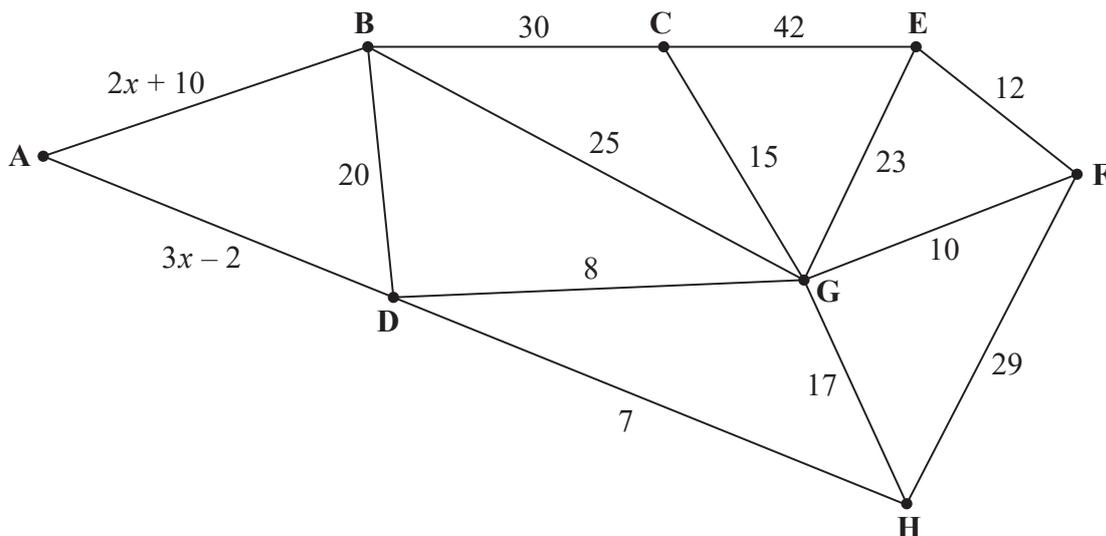
For a network with n vertices, Dijkstra's algorithm has order n^2 .

- (b) If it takes 1.5 seconds to run the algorithm when $n = 250$, calculate approximately how long it will take, in seconds, to run the algorithm when $n = 9500$. You should make your method and working clear. [2]
(c) Explain why your answer to part (b) is only an approximation. [1]

Total: 9



4. [The total weight of the network is $5x + 246$]



(a) Explain why it is not possible to draw a graph with an odd number of vertices of odd valency. [2]

Figure above represents a network of 14 roads in a town. The expression on each arc gives the time, in minutes, to travel along the corresponding road. Prim's algorithm, starting at A, is applied to the network. The order in which the arcs are selected is AD, DH, DG, FG, EF, CG, BD. It is given that the order in which the arcs are selected is unique.

(b) Using this information, find the smallest possible range of values for x , showing your working clearly. [3]

A route that minimises the total time taken to traverse each road at least once is required. The route must start and finish at the same vertex.

Given that the time taken to traverse this route is 318 minutes,

(c) use an appropriate algorithm to determine the value of x , showing your working clearly. [6]

Total: 11



